Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 10/786607 Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE ____ OR SMALL ENTITY TOTAL CLAIMS RATE FEE RATE FEE FOR NUMBER FILED **NUMBER EXTRA BASIC FEE** 385.00 BASIC FEE 770.00 OR TOTAL CHARGEABLE CLAIMS 5 minus 20= -0-XS 9= XS18= OR 3 INDEPENDENT CLAIMS D minus 3 = X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL 385 OR TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN (Column 1) (Column 2) (Column 3) SMALL ENTITY OR **SMALL ENTITY** CLAIMS HIGHEST REMAINING ADDI-NUMBER ADDI-**PRESENT** AMENDMENT **AFTER** RATE **PREVIOUSLY** TIONAL RATE TIONAL **EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X43 =X86= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM OR +145= +290= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST 8 REMAINING ADDI-NUMBER ADDI-PRESENT **AMENDMENT AFTER PREVIOUSLY** RATE TIONAL **EXTRA** RATE TIONAL **AMENDMENT** PAID FOR FEE FEE **Total** Minus X\$ 9= X\$18= OR Independent Minus X43= X86= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM OR +145= +290= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST REMAINING ADDI-NUMBER ADDI-PRESENT **AFTER PREVIOUSLY** RATE TIONAL **EXTRA RATE** TIONAL AMENDMENT **PAID FOR** FEE FEE Total Minus ** X\$ 9= X\$18= OR Independent Minus X43= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM X86= OR +145= +290= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

TOTAL

ADDIT, FEE

TOTAL

ADDIT. FEE